2022 SOME Showmanship Pattern

Enter the arena at a **walk**.

Halt at cone 1.

Set up horse so it is standing square.

Judge walks completely around horse, inspecting for cleanliness. Judge completes inspection and returns to cone 1.

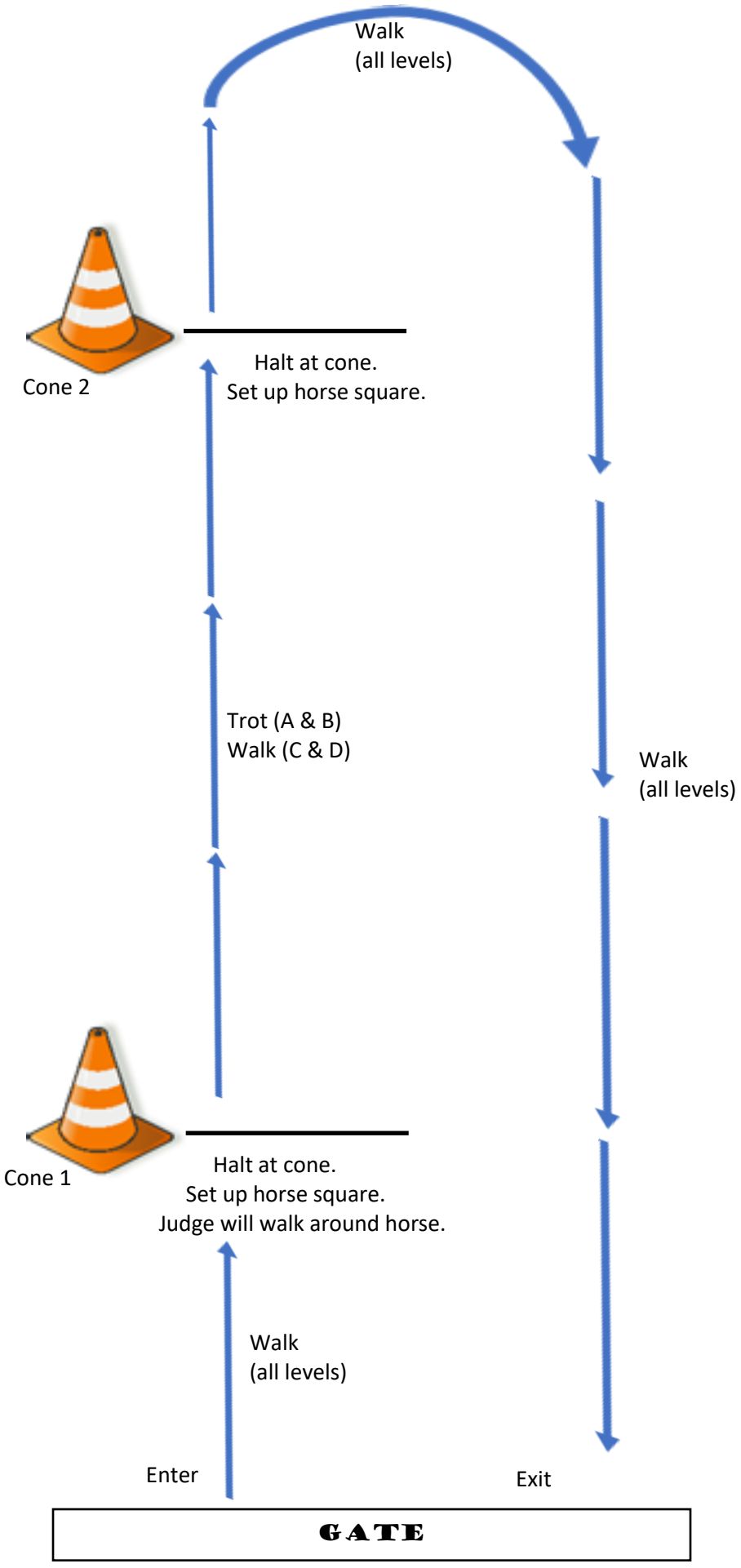
After the judge returns to cone 1, athlete leads horse from cone 1 to cone 2.

A and B level athletes **trot** from cone 1 to cone 2.

C and D level athletes **walk**.

Halt at cone 2.

Set up horse so it is standing square.

Walk and turn right.

Walk to the gate and exit the arena.